

Tecknotrove Systems India Private Limited

Job Title:	Software Application Tester	Department:	Software
Location:	Mumbai & Gujarat	Position Type:	Full Time
Experience:	3-4 years of relevant experience		

About Tecknotrove Systems

Tecknotrove Systems is a young and dynamic technology company headquartered in Mumbai. Tecknotrove is Asia’s leading training and simulation company focused on developing simulation and virtual reality solutions for critical applications. We develop immersive training solutions for critical applications for industries like Automotive, Aviation, Mining, Defense, Nuclear, and Industrial safety.

With a team of over 150 talented employees, we have successfully delivered projects in over 26 countries around the world. Our expertise lies in creating virtual worlds for critical applications using simulation and AR/VR technologies. We are headquartered in Andheri, Mumbai, with offices in Delhi and the Middle East and a manufacturing facility in Gujarat.

About Tecknotrove: <https://tecknotrove.com>

Position Summary

The Simulation Software Tester will be responsible for rigorously testing simulation and virtual reality training solutions to identify defects and ensure high quality before delivery to clients.

Roles and Responsibilities

Simulation Software Testing

- Thoroughly test simulation software, games, and virtual environments across different use cases and scenarios
- Test software on various hardware platforms like PCs, Simulator consoles, VR/AR headsets, etc.
- Replicate issues from previous versions to validate if defects have been resolved.
- Review assigned modules/features and lead testing efforts within cross-functional teams.
- Collaborate with developers to understand requirements and provide feedback.

Documentation and Reporting

- Document bugs/issues uncovered during testing in the defect tracking system.
- Review documentation like user manuals, and training guides for accuracy.
- Prepare comprehensive test reports and metrics for project stakeholders.
- Participate in project meetings to discuss testing status and open issues.

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Job Requirements and Qualifications	
Education	A bachelor's degree in computer science/IT or related field.
Experience	3-4 years of relevant work experience as a game/software tester
Skills & Competencies	<ul style="list-style-type: none">• Strong understanding of software test principles, processes, and techniques• Excellent troubleshooting, problem-solving, and analytical abilities• Proficiency in defect tracking tools like JIRA.• Good documentation and communication skills• Strong presentation skills are essential for effectively presenting to the client during the testing phase.• Passion for playing video games across multiple platforms.• Willingness to learn and test new VR/AR technologies.• Experience in playing online and offline games on various platforms (primarily on PC and Mobile).